

American Sign Language (ASL) 2 (Semester) (year)

Instructor:		_;;	:
	name	email	phone
Class Meets:			

Course Objectives

This course will cover the following language skills:

Unit 7

- identifying present people
- describing personal items
- describing lost items

Unit 8

- making requests
- · agreeing with conditions
- · asking for advice

Unit 9

- discussing neighborhoods
- · describing your own neighborhood
- · describing a restaurant
- suggesting a place to eat

Unit 10

- giving opinions about tendencies
- · giving opinions about personal qualities
- comparing personal qualities
- looking for a misplaced object

Unit 11

- · discussing one's knowledge and abilities
- · asking for opinion about someone
- making and canceling plans
- · discussing personal goals

Unit 12

- · narrating stories
- · describing three changes to a clothing item
- retelling placement of characters
- · rehearsing agreement verbs with role shift
- rehearsing role shift exchanges between characters

These skills will also be taught:

- · asking for a sign
- fingerspelling clothing-related words, U.S. states and Canadian provinces
- producing year, phone, clock, money and age numbers
- translating questions
- translating sentences with negations, "have,"
 "drive to," "take to," and "pick up."
- understanding and using agreement verbs
- · giving directions
- · telling where items are located
- describing reactions
- greetings and leave-takings
- · minimizing interruptions
- keeping others informed
- interrupting others

Students will develop the following learning strategies:

- focusing on meaning rather than individual signs during a conversation
- confirming information by asking questions or using a sign in context
- focusing on the whole rather than parts of the message

Signing in the Classroom

Read "Maintaining Clear Sightlines" and "Using English and Voice" on page ix in the workbook to reacquaint yourself with appropriate behaviors for the ASL classroom.

Required Materials

Signing Naturally Student Workbook Units 7–12, DawnSignPress, 2014, Lentz, Mikos, Smith

Attendance

Attendance is MANDATORY and you are expected to arrive on time and stay the entire class time. Three "lates" equals ONE absence. Three "leave after breaks" equals ONE absence.

If you are marked absent for **four** classes (*regardless of the reason—medical, family, travel, prior commitments*) you may be dropped from the class. So use your absences for emergencies only.

Homework

You are expected to complete assignments and come prepared. Your homework will be checked several times during the semester and if you have not completed the work, 50 points for each missed assignment will be deducted from your final grade. Do your homework.

Deaf Event

You are required to attend ONE deaf event during the semester. The event must be approved by the instructor. Then you are to turn in a two-page reaction paper that addresses the following: (1) name of the event; (2) number of people; (3) description of what took place; (4) discussion of your experience, your reactions and questions that came up for you; (5) what specific skills would have made the experience more meaningful for you. Papers must be typed and double-spaced. See the schedule for when the paper is due. If the report is submitted late, 5 points will be deducted from your final grade.

Practice

It goes without saying the more you use the language, the more fluent you will become. Use ASL as much as possible—before class, during break and after class. Set up practice groups that meet regularly to practice what is taught in class and obviously, attend signing events as often as possible.

Cell Phones and Pagers

Checking cell phone and/or pagers (text messaging) during class is not permitted. All cell phone/pagers must be turned off during class time. If you have to be reminded more than twice, you will be asked to leave the class. This will be considered an absence.

Examinations

Production Exams:

The production exams test your signing skills. You will be given instructions about what to sign for the exam. It's up to you to practice and be ready for the exam.

• Comprehension Exams:

Comprehension exams test your understanding skills. You will be told what to study to prepare for the exam. It's up to you to be prepared for the exam.

IMPORTANT: Exams cannot be made up unless you and I have made <u>prior</u> arrangements to do so or in extreme emergencies (i.e., *you were hospitalized on the day of the exam*). Check the schedule for test dates.

Story Comprehension Quizzes

At the end of each unit, you will be shown a story. You write the story and turn it in to the teacher to be graded. For every full credit (FC) score, you will receive 0.50 points. This number will be added to your final score. If you miss a quiz, you cannot make it up.

Grading

Production Exams 100 points each

Comprehensive Exams 100 points each

Quizzes 0.50 points for each "full credit" score. Points are added to your final score

(up to 5 pop quizzes will be given for up to 2.5 points).

Deaf Event Report 5 points are deducted from your final score if the paper is not submitted

by <u>(deadline date)</u>

Homework .50 points is deducted for each missed homework.

Schedule

(subject to change)

REVIEW and One Fine Day 12:7

Session 1 Session 12 Units 1-6 Review **Units 7 & 8** Production Exam and Unit 12 Storytelling: One Fine Day Session 2 **Lessons 7:1–3** Session 13 Lessons 9:1-3 Session 3 **Lessons 7:4–7** Session 14 **Lessons 9:4-6** Session 4 Lessons 7:8-10 and The Tailor 12:1 Session 15 **Lessons 9:7–9** Session 5 Lessons 7:11–12 Session 16 and The Tailor 12:2 Lessons 9:10-12 Session 6 Session 17 Lessons 7:13 Lessons 9:13-14 and REVIEW and REVIEW Session 7 Session 18 Lessons 8:1-3 Units 7–9 and One Fine Day 12:3 **Comprehension Midterm Exam Session 8** Session 19 **Lessons 8:4–6** Unit 9 and One Fine Day 12:4 **Production Exam** and My Neighborhood, Describing a Lost Item Session 9 **Lessons 8:7–9** Session 20 and One Fine Day 12:5 Lessons 10:1-3 Session 21 Session 10 Lessons 10:4-5 Lessons 8:10–12 and The Lion & The Mouse Session 1 and One Fine Day 12:6 Session 11 Session 22 Lessons 8:13-14 Lessons 10:6-8

and The Lion & The Mouse Session 2

Session 23

Lessons 10:9

and The Lion & The Mouse Session 3

Session 24

Lessons 10:10-12

and The Fox & The Crow Session 1

Session 25

Lessons 11:1-2

and The Fox and The Crow Session 2

Session 26

Lessons 11:3-5

and Tell Own Fable Session 1

Session 27

Lessons 11:6-8

and Tell Own Fable Session 2

Session 28

Lessons 11:9–11

and Tell Own Fable Session 3

Session 29

Lessons 11:12–13

REVIEW and Tell Own Fable Session 4

Session 30

Units 10-12

Comprehensive Final Exam and Deaf event paper due

Session 31

Units 10 & 11

Production Exam and Unit 12 Storytelling: Fable

Session 32

Units 10 & 11

Production Exam and Unit 12 Storytelling: Fable

Clear your schedule to be sure you are present on exam days.